**Day 6 Assignment**

1. Create IVehicle interface with two methods, one for Drive of type void and another for Refuel of type bool that has a parameter of type integer with the amount of gasoline to refuel.
2. Then create a Car class with a constructor that receives a parameter with the car's starting gasoline amount and implements the Drive and Refuel methods of the car.
3. The Drive method will print on the screen that the car is Driving, if the gasoline is greater than 0.
4. The Refuel method will increase the gasoline of the car and return true.
5. Create IDrivable interface that has 3 methods, one for Move of type void and one for Accelerate of type void and one for Drive of type void.
6. Make class Car implement IDrivable.
   1. Can class Car implement more than one Interface?
   2. Try implementing the interfaces explicitly and implicitly.

Bonus:

1. Create an interface called IStack with methods Push(), Pop().
2. Create a class that implements this interface. Use an array to implement stack data structure.
3. Create your own Custom Error.